Garrett Smith

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Summary

Front End Software Engineer with 4+ years of experience building and maintaining production React applications in large retail environments. Strong background in JavaScript and TypeScript, working within existing enterprise codebases to deliver customer-facing features, resolve UI defects, and support business-critical workflows. Experienced collaborating with product, design, QA, and engineering teams in Agile SDLCs.

Technical Skills

Frontend Engineering: React, Next.js, TypeScript, JavaScript, HTML, CSS, SASS, Tailwind CSS
Design Systems & Component Architecture: Chakra UI, Storybook
Testing: Jest, React Testing Library
APIs & Integration: REST APIs, GraphQL/Apollo
Platforms & CMS: Salesforce Commerce Cloud, ContentStack, Sanity.io
Tooling: Node.js, Git, Github, Gitlab

Work Experience

Bath & Body Works — Columbus, OH / Remote | 01/2025 – Present
Front End Web Developer

- Develop and maintain React and TypeScript front-end features for a large-scale retail e-commerce platform serving millions of users
- Implement reusable UI components using JavaScript, HTML, and CSS within an established design system and engineering standards
- Diagnose and resolve UI defects and React runtime issues across development, integration, and production environments
- Collaborate with product managers, designers, QA, and engineering teams to clarify requirements, estimate work, and deliver sprint commitments
- Participate in Agile SDLC processes including sprint planning, Jira workflows, code reviews, system testing, and releases
- Maintain technical documentation and Jira updates to support visibility and cross-team handoffs
- Contributed to a large-scale CIAM implementation supporting millions of customer accounts, modernizing customer authentication flows across web platforms

Independent Web Developer — Remote | 10/2023 – 12/2024

- Took ownership of a Next.js/TypeScript codebase after original developer transition, stabilizing and continuing feature development
- Continued development on an in-progress web application, implementing new features and UI enhancements
- Built and extended a Sanity.io CMS integration, including structured content models and editor-friendly workflows
- Implemented responsive, accessible UI components based on Figma designs provided by a UX designer
- Collaborated directly with stakeholders to clarify requirements, scope features, and iterate on solutions
- Improved code organization and maintainability through refactoring and incremental cleanup of the inherited codebase

Express — Columbus, OH / Remote | 08/2021 – 08/2023
Associate ECommerce Engineer

- Developed and maintained customer-facing e-commerce features across Bag, Checkout, Product List, and Search experience
- Implemented Bag and Checkout redesigns and supported tender-type promotions, improving conversion and usability
- Diagnosed and resolved production UI issues in a high-traffic retail environment while maintaining code quality and performance
- Built reusable UI components, translated Figma and InVision designs into production code, and wrote unit tests using Jest and React Testing Library
- Collaborated with product managers, designers, QA, and backend engineers to implement customer-facing features and support production releases

V School — Remote | 01/2021 – 04/2021

Teaching Assistant

- Led bi-weekly coding workshops and provided daily support to students learning the MERN stack, including React, Node.js, Express, and MongoDB

Education

Full Stack JavaScript Web Development Bootcamp
V School — Remote | 06/2020 – 12/2020